

An Advanced Drum Trigger Interface & Stur

Electronic drums have come a long way in terms of both sound and performance since the earliest models. Until now, however, a significant gap between the physical world of live drums and their electronic counterparts has remained. The Yamaha TMX Drum Trigger Module brings technology and the drummer closer together than ever before with unprecedented response and playability, stunning sound quality, and a design that emphasizes playing rather than programming. It integrates an advanced 12-input trigger-to-MIDI interface with a state-ofthe-art percussion tone generator in one compact, convenient module. All this has been achieved because Yamaha has a distinct advantage when it comes to creating advanced electronic drums: we're already recognized as a maker of some of the finest acoustic drums in the world — designed for drummers by drummers. We know what drummers want, and we have the resources to meet their needs.

If you've been disappointed or confused by electronic drums in the past, see your Yamaha dealer and try out the TMX Drum Trigger Module. You'll agree that it sounds great and is a pure joy to play — and that it's time to add expressive electronic drums and percussion samples to your musical palette.

■ 12-input/4-output Configuration

The Yamaha TMX Drum Trigger Module gives you a 12-input/4-output drum trigger interface plus a top-quality 245-voice percussion tone generator in a single rack space. 12 inputs gives you plenty of capacity to handle even sophisticated drum and pad setups, while 4 outputs — two main and two auxiliary — offer extended output processing capability. Each TMX voice can be individually assigned to the main or auxiliary outputs so you can easily assign specific instruments for external volume control, equalization, and signal processing.

■ Clean, Powerful Percussion Sound

The TMX Drum Trigger Module has 245 outstanding percussion sounds built right in — from realistic acoustic drum voices to exciting processed sounds and electronic percussion effects. Yamaha's AWM2 (2nd-generation Advanced Wave Memory) tone generator system delivers extraordinary sound quality - clean, vibrant, and true-to-life. The TMX tone generator also features 16-note maximum polyphony so you'll never lose notes, and there's plenty of capacity to handle even complex sequenced passages. You can easily assign any voice to any input, and voices can be stacked so you can trigger any two simultaneously from a single input.

■ Wide-ranging Sound Modification Capability

The TMX Drum Trigger Module actually gives you more than 245 voices. A pitch parameter lets you shift the pitch

Front Panel



Rear Panel



nning Percussion Sound In One Easy-to- Use N

of each voice up or down by as much as 700 cents (100 cents equals one semitone), and a "modify" parameter can be used to change the timbre of most voices. If one of the preset sounds doesn't quite meet your needs, simply modify one to create precisely the effect your music demands. Other voice editing parameters are provided for volume, panning, output assignment, and alternate group assignment control.

NOTE PITCH MOD 036 0004 5

■ Easy Setup & Programming

We know you'd rather play than program, so the TMX module comes with 25 pre-programmed drum kits for you to enjoy "right out of the box". All of the sound and sensitivity settings are adjusted for pads and/or acoustic drum set-ups. If you want to create your own kit, however, we've made the TMX Drum Trigger Module extra easy to set up and program. For example, to set the optimum trigger sensitivity for a specific drum or pad, simply select the Auto Setup feature and play the drum or pad three times. The TMX automatically sets the ideal sensitivity for you. Of course, fine adjustment capability is also provided if you want to "tweak" the parameters more for perfect response.

For fast, easy programming the TMX module features a "ZAP" key that takes you directly to the voice pitch and modify parameters. What's more, playing the drum or pad you want to program instantly selects the parameters for that instrument. Programming couldn't be easier: press ZAP, play an instrument, set the para-

meters as required, then press ZAP again to go back to where you started.

IN-01 AUTO SET P94 OFF

■ Memory for 32 Performance Setups

The TMX Drum Trigger Module can store 32 "performance setups." Each performance setup includes the voice assignments for 61 MIDI note numbers — including the voice assignments for each of the 12 inputs — and the sensitivity settings for each input. You can easily create 32 different drum and percussion "kits" for different songs or sets during a performance, and then select them as required using the Song Chain mode.

PERF 01: ROCK

■ Superior Response & Playability

Any delay — even a few milliseconds — between the time you strike a drum and the time you hear the sound can make playing difficult. Unfortunately, many drum trigger modules suffer from this problem. In the TMX Drum Trigger Module we've taken every possible measure to reduce processing times as much as possible. The result is extremely fast tracking that makes playing natural and easy. The TMX module also features a remarkably wide dynamic range that lets you go from delicate taps to powerful back beats without losing even the subtlest dynamic nuances.

Since the TMX module is likely to be used with a wide range of trigger sources — pads and all types of acoustic drums — it includes a range of selectable response curves and false triggering rejection parameters so you'll get the cleanest possible response with any source.

IN-01 CURVE

■Velocity Range Control

When using acoustic drums to trigger the TMX module, this advanced feature lets you combine the acoustic and electronic drum sounds in the most effective way. Instead of simply having the TMX module produce sound simultaneously with the triggering acoustic drum, you can set a specific velocity level at which the TMX sound will begin to appear. This means that when you play softly only the acoustic drum will be heard. But then, as you play harder, the TMX sound will come in to augment the acoustic sound.

IN-01 VELOCITY P97 050-127

■ Versatile MIDI Control

In addition to being triggered from acoustic drums or pads, the TMX Drum Trigger Module can be driven from just about any MIDI sequencer. In fact, its outstanding sound quality makes it an excellent dedicated drum and percussion tone generator for any serious MIDI music system. Of course you can also combine MIDI sequencer playback with acoustic-drum or pad-triggered sound. And, since the TMX module outputs MIDI note data corresponding to triggered input, it can be used to directly program a sequencer drum/percussion track — what better way to produce realistic sequenced drum patterns?

To make setting up MIDI note number assignments easy, the TMX module features a "Learn Mode" in which the drum pad played selects the input to be assigned, and a MIDI note number sent to the module from a keyboard or other instrument specifies the MIDI note number to be assigned to that voice.

UTIL-01 LEARN MODE:ON





Module

■ Full Hi-Hat Simulation & Other Footswitch Functions

To give you the feel and playability of live drums the TMX Drum Trigger Module includes footswitch hi-hat simulation capability. Play the hi-hat pad (connected to the number-12 input) with the footswitch "open" for an open hi-hat sound; press the footswitch to close the hi-hat (complete with closure sound); and play the hi-hat pad with the footswitch "closed" for a closed hi-hat sound.

The footswitch can also be assigned to several other functions. The footswitch bypass mode lets you instantly bypass the TMX sound when you want the acoustic drum sound only, an increment mode lets you use the footswitch to select different performance setups, and a start/stop mode allows the footswitch to be used to send MIDI start and stop commands to Yamaha QY10 or QY20 sequencer.

UTIL-04 FOOT SW FUNC=HI-HAT

■ Extra Pad Functions

Since drumming involves constant footwork that leaves no room for operating a footswitch, the TMX Drum Trigger Module allows the pads connected to the number 10 and 11 inputs to be used for a range of important functions: performance increment, performance decrement, bypass for acoustic-only sound, damp to instantly stop the TMX sound, and MIDI sequencer start/pause/stop control.

UTIL-09 PAD FUNC IN-10=INCREMENT

■Other Important Features

- Fully programmable Chain Mode makes it easy to switch performance setups either via footswitch or a percussion pad.
- 16-character × 2-line backlit LCD panel is easy to read under any lighting conditions.
- Slim 1U rack-mount dimensions.

■ Yamaha Electronic Percussion Pads

Yamaha electronic percussion pads offer refined performance and response, and are an ideal match for the TMX Drum Trigger Module. They are compact—less than 8" in diameter — and can be added to an existing drum setup without getting in the way of other drums. They also feature a special head suspension system that provides ideal stick response while minimizing shock for fatigue-free playing. The suspension system also reduces acoustic noise so you don't hear the pads themselves. Each EP75 pad incorporates separate head and rim sensors which utilize separate 1/4" mono phone jacks so the pads can be connected to the TMX inputs via standard phone-phone cables. You can play just the head sound, the rim sound, or both at once. The KP75 kick pad features a wide head which easily accepts double-pedal setups. The kick pad assembly can easily be unfolded for flat, compact storage and transporation.

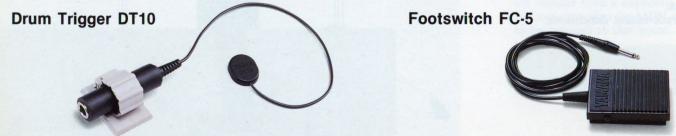


■ Basic System TMS4

Including 1 TMX Drum Trigger Module 4 EP75 Percussion Pads 1 KP75 Kick Pad 2 WS820 Double Tom Stands



System Application EP75 EP75 EP75 EP75 TO TRIGGER INPUTS **AMAHA AUDIO OUTPUTS** CH. 2 CH. 1 **MIXER AMPLIFIER SPEAKER SPEAKER** Footswitch FC-5



Voice List

00K 01K 02K	Kil D. II.		Snares		BrushSwp	25T	EchoTom2	rercu	issions	08E	BuckChoo
01K	KikDryHv	00S	Snr965Wd	44S	BrushHit	26T	EchoTom3	00P	AgogoHi	09E	CastaClv
	KikDryMp	015	SnrWood	45S	BrushTap	27T	ConTom1	01P	AgogoLo	10E	Echo
IZK	Kik18Dry	02S	SnrBrass	46S	SideRev	28T	ConTom2	02P	Clap	11E	GuitRevL
03K	Kik24Dry	038	SnrPicco	47S	SideStik	29T	ConTom3	03P	BongoHi	12E	MetlRysm
)4K	KikDryT1	048	SnrWdDry	48S	W/outSnr	30T	ReviTom1	04P	BongoLo	13E	OrchHit1
05K	KikDryT2	05S	SnrRiDry	498	BigMtlSr	31T	ReviTom2	05P	Cabasa	14E	OrchHit2
06K	Kik Jazz1	06S	SnrMtDry	50S	DryMplSr	32T	TomPW 1		Claves	15E	ShortRol
07K	KikJazz2	07S	SnrPickL	51S	MMetalSr	33T	TomPW 2	06P		16E	RevrsSnr
08K	KikBBal	085	SnrSpank	52S	SnrRoHit	34T	TomPW 3	07P	CongaHi	17E	Revit
09K	KikNakid	098	SnrWoody	53S	SnrRoLit	35T	TomPW 4	08P	CongaLo	18E	PressRol
10K	KikNStak	10S	SnrBirch	54S	Snapr	36T	TomTek1	09P	CongMute	19E	WaterGng
	KikRoom1			55S	BMLeveSr	37T	TomTek2	10P	CongSlap	20E	EFTube
11K		115	SnrJazz	56S	PunchSnr	38T	TomTek3	11P	CongHeel	21E	Scratch
12K	KikRoom2	12S	Snr137	57S	MetCupSr	39T	TomTekB1	12P	Cowbel1	22E	ScraRezz
13K	Kik18RM	138	PunchSr	585	WalkSnrM	40T	TomTekB2	13P	Cowbel2	23E	TypeWrit
14K	Kik24RTC	14S	PwrMplSr	598	SnrXreem	41T	TomTekB3	14P	Guiro	24E	EFBDJet
15K	KikHallA	15S	SnrHiPop			42T	SpaceTom	15P	ShortGui	25E	Drips
16K	KikHallB	16S	SnrTrash	Toms		43T	TomEl H	16P	Shaker	26E	Galon
7K	KikHallC	17S	SnrHiPMP	00T	TomJazz1	44T	TomEl L	17P	Tambrine	27E	Junk
18K	KikLive	18S	GatePcSr	01T	TomJazz2	45T	ElecTom1	18P	TimblHi	28E	Krash
19K	KikGate1	19S	SnrGate1	02T	TomJazz3	46T	ElecTom2	19P	TimblLo	29E	LoZip
20K	KikGate2	20S	SnrGate2	03T	TomJazz4	47T	ElecTom2	20P	Triangle	30E	MetTM
21K	KikPro1	21S	SnrGate3	04T	TomPwr1			21P	WhistlHi		
22K	KikPro2	22S	SnrProc	05T	TomPwr2	Cyml	bals	22P	WhistlLo	31E	SDJet
23K	Kik18Gat	23S	SnrRvPic	06T	TomPwr3	00C	HatCls 1	23P	WBlock	32E	Splat
24K	KikFatGt	24S	SnrRoom1	07T	TomPwr4	01C	HatCls 2	24P	PCTalkDr	33E	EFTalk
25K	KikLitGt	25S	SnrRoom2	08T	TomPwr5	02C	Hat Dual	25P	PCTalkUp	34E	Tublr
26K	BD King	26S	SnrRoom3	09T	TomRM 1	03C	HatQtr	26P	PCTalkDn	35E	Wire
27K	KikTekno	27S	SnrRoom4	10T	TomRM 2	04C	HatHlf	27P	CuicaLo	36E	SqureWv
28K	KikAnalg	28S	SnrRev1	11T	TomRM 3	05C	HatOpn	28P	CuicaHi	37E	SynBass
29K	Kik18Amb	29S	SnrRev2	12T	TomRM 4	06C	HatPdl	29P	TimpaniH	38E	ThmBass
BOK	KikDanc1	30S	SnrRev3	13T	TomRM 5			30P	TimpaniL	39E	Vib C4
31K	KikDanc2	31S	SnrRev4	131 14T	TomMpl 1	07C	AnalgCls	31P	Stick	40E	Brass
32K	KikAnaJz	32S	AnlgPuSr	141 15T	TomMpl 2	08C	AnalgOpn	32P	PC Fngrs	41E	BrassEns
33K	KikJzTek	33S	AnlgAmbi	16T		09C	Crash 1			1000	
34K	KikNWoof	34S	SnrTekno		TomMpl 3	10C	Crash 2	Effec	ts	4 4 3 30	
35K	KikAnaNZ	35S	SnrAna1	17T	TomDry1	11C	CrashFX	00E	IronMnSr		
36K	KikANJng	36S	SnrAna2	18T	TomDry2	12C	ChokeFX	01E	ElecAnvl		
37K	KikAnaRM	37S	SnrBgAna	19T	TomDry3	13C	Splash	02E	WaterNet	- St. 10	
38K	KikCncrt	385	SnrWaaoo	20T	TomDry4	14C	Ride 1	03E	BellSizz	1 1 X 9	
39K	KikHoror	398	SnrAPing	21T	BrshTom1	15C	Ride 2	04E	CrnchKik		
40K	KikRatlr	40S	SnrAnaRv	22T	BrshTom2	16C	EdgeCup	05E	SFXAfro		
41K	KikTalkB	415	SnrRim1	23T	BrshTom3	17C	RideCup	06E	SFXAfroU	OF 100	
42K	KikScrem	42S	SnrRim2	24T	EchoTom1	18C	China	07E	EFBongo	1014-11	

Performance List

1	ROCK	17	T TEKNO
2	STUDIO	18	TRAP
3	METAL	19	T HOUSE
4	POP	20	T JAZZ
5	TEKNO	21	T R&B
6	RAP	22	T BALLAD
7	HOUSE	23	T FUNK
8	JAZZ	24	T LATIN
9	R&B	25	"G,NLMIDI"
10	BALLAD	26	KICKS*
11	FUNK	27	SNARES*
12	LATIN	28	TOMS*
13	TROCK	29	EFX*
14	T STUDIO	30	QY10
15	T METAL	31	USER
16	T POP	32	USER

- PERF#01~#12 for pads only setup.
 PERF#13~#24 for acoustic drums with pads setup.
 PERF#25 General MIDI

Specifications

16-bit AWM2					
16 notes maximum					
245 voices (Kick: 43, Snare: 60, Tom: 48, Cymbal: 19, Percussion: 33, Effect: 42)					
2 voices/trigger input					
Backlit 16-characters × 2 line LCD					
32 (including 25 factory presets)					
PERFORMANCE, CHAIN, EDIT, UTILITY, STORE, VOICE EDIT, ZAP, PAGE ▲, PAGE ▼ CURSOR ◀, CURSOR ▶ +1/YES, −1/NO, Rotary volume knob					
.12					
In, Out					
4 (2 Main, 2 Aux)					
1					
DC 15V 500mA					
480 × 44 × 261mm (18-7/8" × 1-3/4" × 10-2/5")					
Approx. 3.7kg (8 lbs)					

All specifications subject to change without notice.

For details please contact:

